

Chapter 18 Backing Up MX Project Data

It is the designer's responsibility to create backups of their MX project data

because we are working on local copies of this data. How frequently you back up your data is entirely up to you, but it's highly recommended that you back up any projects which you have altered at the close of each day. The procedure for accomplishing this is very simple and quite fast.

Backup Procedure

MX Provides a Zip Project function which allows you to quickly create a ZIP file containing your entire project's data. There are two distinct advantages to using this utility:

- The entire project is kept together as a unit
- The resulting file to be transferred to the server is compressed, reducing the amount of time and bandwidth required to perform these backups.

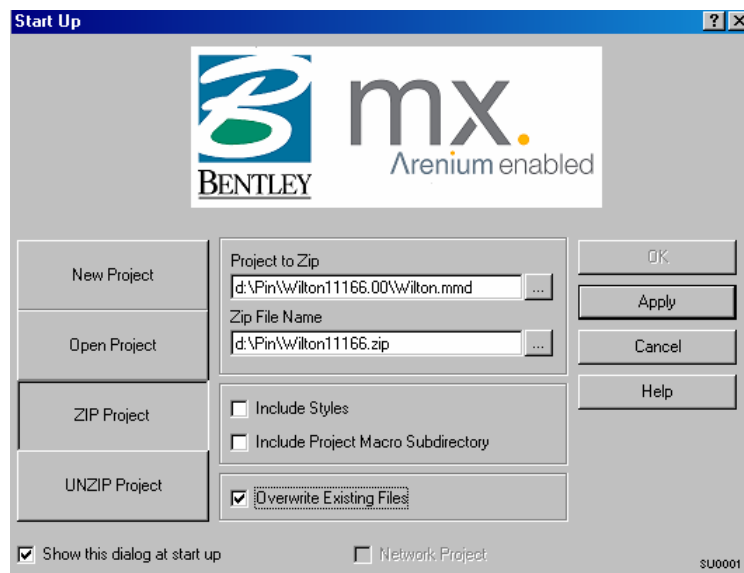
Here's how to use the Zip Project functionality:

Step 1: When you first execute the MX software, the following panel appears:

From the Start-up panel in Mx –

- 1) Choose to ZIP Project.
- 2) Verify that the Project to Zip is the correct one, the Zip File Name will be named automatically.
- 3) Check-Overwrite Existing Files.

This will ensure only the most current information is being saved and there aren't multiple zips to choose from.



The checkbox choices in the middle of the panel would allow you to add all of the macros, style and feature sets to the zip file also. Since these directories are standard MDOT files:

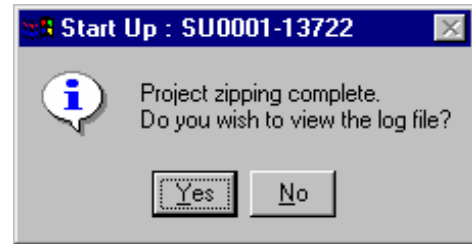
Do Not Check These Boxes!

Firstly, it takes way too much time to zip all that up. Secondly, these files are common for everybody and will be backed up separately. And lastly, including these files in every project backup creates files that are much larger than are necessary.

Step 2: Click **Apply** to create the project zip file. When it's done packing all of your data in the zip file, you'll see the following message box:

You may choose **No**. The log file contains a listing of all the files contained in the zip file.

Step 3: Copy the ZIP file to the server where the official project files reside. In most cases this will be on PCPIN1, which for Mx/MicroStation users should be mapped as your "Y" drive. There is an MX directory for each Group (Highway, Bridge, Survey, etc.) in our PCPIN1 directory structure.



For example:

If I, a member of the Highway group, have a project on the "D" drive of my workstation with PIN 1234.56, I would copy the zip file as follows:

D:\pin\1234.56\123456.zip

TO

PCPIN1\PIN\1234\56\Highway\123456.zip